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IZZY'S QUEST FOR THE OLYMPIC RINGS

AUTHENTIC OLYMPIC GAMES

1 0 0

Atlanta 1996

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KIDS TO ADULTS

K-A

AGES 6+

INSTRUCTION BOOKLET

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SUPER NINTENDO ENTERTAINMENT SYSTEM

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IZZY and the WORLD OF THE TORCH

The ancient Greeks ignited the first Olympic torch hundreds of years ago. Through the years and with each passing Olympiad, the Flame has grown brighter and stronger thanks to the caretakers who live in the Torch World, a magical universe within the Torch's fiery light.

But now, an evil force threatens to destroy the citizens of the Torch World and the Olympic Games!

"You've got to help me! The Eternal Flame is missing! Everything is ruined! Without the flame, the Atlanta Olympic Summer Games will never happen and yours truly will disappear in a cloud of smoke.

We have to light the Flame pronto! There is just one little problem. The Flame can only be re-lit in your world, the human world. That really burns me up, if you know what I mean! Anyway, I can only open the Reality Vortex to travel to Atlanta if I can FIND the FIVE OLYMPIC RINGS.

These Rings are in some really nasty places... not like your old gym clothes or that sandwich you've been hiding in your school locker!

I'm talking dangerous caverns filled with awesome volcanoes and gobs of molten lava! And to make things worse, we'll have to battle a horde of gruesome ring-guarding monsters like fiery Hot-Heads, Razor-Sharp Prickers and Kamikaze Swoopers!

Yo! You kids out there! Are you up to this?!! Then let's jam! We've got a million of these ring monsters to defeat! And once we collect the Five Rings and open the Reality Vortex, it's a piece of cake to light the Atlanta Torch. We'll be big-time heroes and you'll have a front row seat to see me strut my stuff!

So let's go for the Gold and Let the Games Begin!"

SETTING UP

1. Make sure your Super Nintendo Entertainment System is off.
2. Plug in the Controller into the port labeled 1 on your system.
3. Insert the IZZY's QUEST FOR THE OLYMPIC RINGS Game Pak into your Super Nintendo Entertainment System. Press firmly to lock the Game Pak in place.
4. Turn the power switch ON. The Nintendo and U.S. Gold logos will appear, followed by the Title screen.
5. Watch the demo that follows to get tips and examples on how to play.
6. Press Start to return to the Title screen and again to bring up the Start/Options screen.
7. Press Start for a quick lesson. Then the game begins.

IMPORTANT: Always turn the power switch OFF before inserting or removing the Game Pak.

IZZY OPTIONS

- At the Start/Options screen, press the Control Pad Right to highlight Options and press Start to open the Options menu.
- Press the Control Pad Up/Down to select a category.
- Press Button A, B, X or Y to select the option you want.
- When you have made your selections, highlight Exit and press Start to return to the Title screen.

CONTROLLER – Set your Spin Jump and Hurdle Buttons.
DIFFICULTY – Select Normal, Difficult or Practice.
SOUND FX – Turn On/Off.
MUSIC – Turn On/Off.
SOUND TEST – Preview some of the IZZY game sounds.
IZZY TEST – Check out some of IZZY's moves.

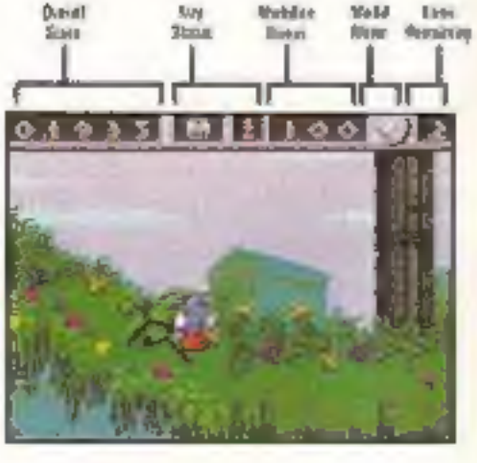
IZZY'S GOLD MEDAL MOVES

WALK	Control Pad Left/Right
RUN	Hold down Control Pad Left/Right
SPIN JUMP ATTACK	Button Y
HURDLE JUMP	Button A
LOOK LEFT/RIGHT	Hold Buttons L/R
CLIMB ROPES AND VINES	Control Pad Up/Down
FLYING MORPHED IZZY	Control Pad any direction
MORPHED IZZY ATTACKS	Button A, B, X or Y
PAUSE	Start

NOTE: You can change some of the button controls in the Options screen.

RULES OF THE QUEST

To escape from the Torch World through the Vortex, IZZY must find all five Olympic Rings hidden in the lands of the Torch. One ring is stashed in the Torch World's Greek Village. Another is in the Lava Dome. A third ring is close to the Vortex. Two other rings can only be found by playing the Elder Challenges. Then IZZY has to blaze out of the Torch World into the human world to light the Flame.



But Whoa! Escape from the Torch World is no easy task. The realm of the Torch is loaded with crabby creatures, molten meanies and dirty birds bent on stopping IZZY. These are tough enemies that IZZY must defeat with Spin Jumps and Morph Attacks.

Three Medallions protect IZZY's health in battle. When IZZY takes a damage, he loses the Medallions and his face gets pushed out of shape in the Status screen. Now he has to find three more to repair his health pronto. If IZZY takes a hit and doesn't have Medallions, he is defeated.

IZZY scores points along the way for dispersing monsters, collecting Medallions and pulling off great athletic moves.

Medallions

Gold, Silver and Bronze Medallions are scattered throughout the game. Collect these to repair damage to IZZY and score points. Grab a Medallion by running by it or jumping into it. Follow the Medallion trail to progress through the game.

Mystic Judges and Style Zones

Olympic Style Zones appear throughout the game. When IZZY pulls off an Olympic quality move in these zones, one or more judges will pop up to applaud and award points.

Time

The Judges may award a Gold, Silver or Bronze Medal based on pre-set times for each medal. IZZY has to beat those times to receive a medal. Watch the Medal Meter at the top of the screen. It changes from Gold to Silver to Bronze as IZZY takes more time to complete a level. If IZZY takes too long, the medal disappears and he loses his chance for an award. A medal award multiplies the Bonus Point score and allows IZZY to try an Elder Challenge. Hustle your IZZY for big points! (See the Elder Challenge section.)

Lives

IZZY begins the game with three Lives in Normal Mode and two Lives in Difficult Mode. When IZZY uses up all his lives, he's stunned unless he has a Continue. IZZY can earn more Lives and Continues during the game. (See the Continues section.)

Restart

Run by Restart Statues and light the torch to mark IZZY's progress through a level. Then if IZZY is defeated and has another Life, he restarts the level at the last lighted Restart Statue.

POWER-UPS

Look for these power-ups that help IZZY keep in top athletic form, defend himself or travel the Torch World.

Eggs and Magic Vases – These are hidden everywhere, even in thin air. They contain power-ups and treasures. Look Out! Sometimes they contain nasty surprises.

Extra Life Heart – Grab these for an Extra Life.

Protecto Bubble – Take direct monster hits with no health loss, the Protecto Bubble is good for 10 seconds only.

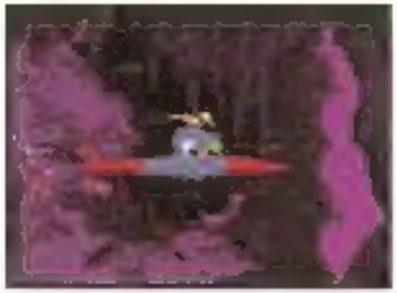
Rocket Fuel/Javelin Boost – Grab these to keep flying when IZZY is Rocket or Javelin morphed.

Gold Stars – Find the rotating Gold Stars and IZZY gets a continue.

Lightning Bolt – Jump into the lightning bolts to clear the area of monsters.

Medallion Doubler – Find this pulsating blue gem and double the scores of the Medallions you pick up. Medallions will spin faster while this feature is active.

IZZY: THE MASTER OF MORPH



When the going gets tough, IZZY gets tougher by morphing. When IZZY morphs he can fly as a Rocket, a Javelin or a Hang Glider. His Hammer Helicopter can send him floating over trouble. He can turn into an archer or swashbuckling fencer in a blink. It's "Batter up!" when IZZY turns into a baseball player and delivers a wicked whack to any Torchland terror.

When you see a Morph Star, jump or walk into it for an instant IZZY Morph! Sometimes, just when you need it, a Morph Star will pop out of an Egg. IZZY's Morph attack replaces his normal attack.

- **Press Button A, B, X or Y to use IZZY's Morph attack.**
- **If IZZY turns into one of his flying Morphs, steer him with the Control Pad.**
- **IZZY Rocket, press Button A, B, X or Y Up on Control Pad to speed him up.**
- **IZZY Skateboard, press Button A, B, X or Y to jump, duck by pressing down on the Control Pad.**
- **IZZY Archery, press Button A, B, X or Y to launch arrows, aim with the Control Pad. IZZY will change back to normal by touching an UnMorph Flag.**

THE ELDER CHALLENGE

When IZZY completes a level with qualifying speed, it's time for the Elder Challenge. Two of the Olympic Rings can only be found in the Elder Challenge. If IZZY completes one of these tough bonus levels, he earns points toward the Overall Score and collects a needed ring. If IZZY loses, he moves to the next level of the game with no points added. There is no life penalty during a challenge. If you fail, you will not lose a life.

SCORING

Check out some of the ways IZZY can score big in this athletic event of a Torch World lifetime. IZZY earns a Bonus Score and an Overall Score.

Bonus Score

Bonus Scores add up to a total of 995 points for each level. Then those points begin ringing up in the Overall Score total. Complete the level and the Bonus Score is multiplied according to the Medal received, if any. That score is then added to the Overall Score.

Bonus Score items are:

Star Clusters	25 pts. / 1 spot.
Bonus Torches	50 pts.
Lighting Restarts	50 pts.
Multi-Judge Score	250 pts.
Single Judge Score	100 pts.
Extra Life Hearts	25 pts.

The Medal multiplier numbers are:

	NORMAL	DIFFICULT
Gold	5X	6X
Silver	4X	5X
Bronze	3X	4X

Overall Score

Medals and monster attacks add up in the Overall Score.

Medallions and Diamonds – Most Medallions and Diamonds are in plain sight, but some are hidden in eggs or behind objects.

Points are:

Gold	50 pts.	Bronze	10 pts.
Silver	25 pts.	Diamonds	5 pts.

Monster Attacks – IZZY scores 25 points for every bad guy he defeats. Nail two in one hop and the second one is worth 50 points. Knock off three in one hop and the third one is worth 100 points.

THE LEVELS

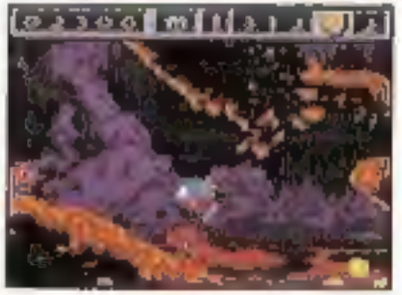
Three of the Olympic Rings are stashed in these lands. Remember, the other two can only be found in the Elder Challenges.

Find the Onyx Ring in the Greek Village

IZZY explores three levels of an ancient village in search of the first Ring. The Vines here are helpful but can be very sharp. Look for Eggs everywhere.

Search out the Emerald Ring in the Lava Dome

IZZY dives deep into three levels of molten volcanic perils in the Lava Dome. Bubbling magma is here. Don't stand in one place too long.

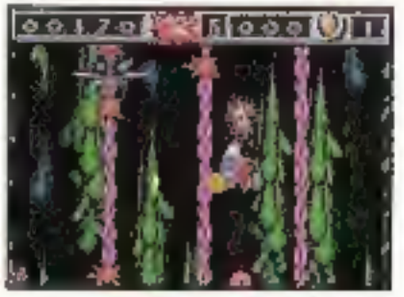


The Amber Ring Quest

Search out the Amber Ring and begin the trek up to the Vertex and Atlanta. Dangerous crystal spikes will block the way. Get the Swoops before they get you. You're almost there!

The Vortex Trek

You've done it! IZZY has all five Olympic Rings... LET THE GAMES BEGIN!!!



CONTINUES

When IZZY loses all his lives, the game is over. If IZZY has any Continues stored up, the Rematch Screen will appear. Re-enter the game at the last level attained by pointing IZZY in the direction of the word YES and pressing Button A, B, X or Y.

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